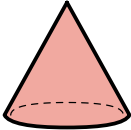
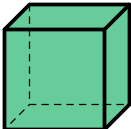


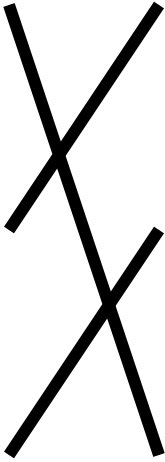
1.

Draw lines to connect each match.









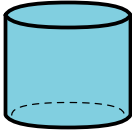

evergreen tree

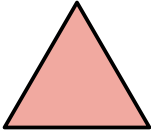

present

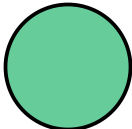

painting

2.

Draw lines to connect each match.







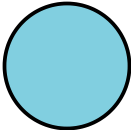

candle

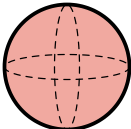

plate

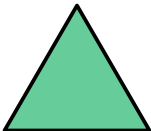

wedge of cheese

3.

Draw lines to connect each match.








wheels on a bike

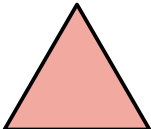

triangle ruler


orange

4.

Draw lines to connect each match.








top of arrow


frame


megaphone

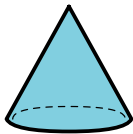
K-121

601

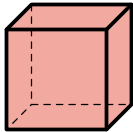
For Licensed Use © Tang Math LLC

1.

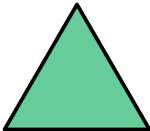
Draw lines to connect each match.



dice



megaphone



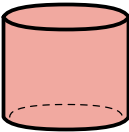
wedge of cheese

2.

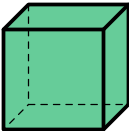
Draw lines to connect each match.



frame



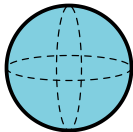
present



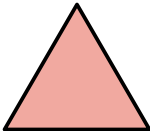
stack of pancakes

3.

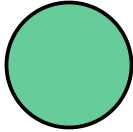
Draw lines to connect each match.



bowling ball



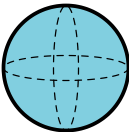
frying pan/egg



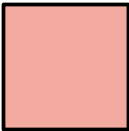
top of arrow

4.

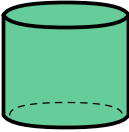
Draw lines to connect each match.



snowman



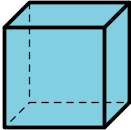
stack of pancakes



building

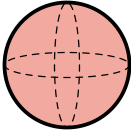
1.

Draw lines to connect each match.



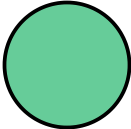


frying pan/egg





dice

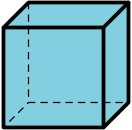




globe

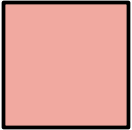
2.

Draw lines to connect each match.



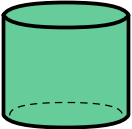


dice





drinking glass





calendar

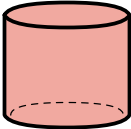
3.

Draw lines to connect each match.



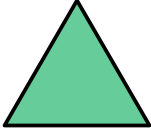


birthday cake





triangle ruler





megaphone

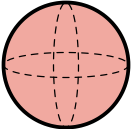
4.

Draw lines to connect each match.



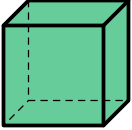


volley ball





sign





present

Write the name of the solid shape that is most like each object below.

cone

cube

cylinder

sphere

a.



Wizard Hat

b.



Earth Globe

c.



Birthday Present

d.



Garbage Can

WHICH DOESN'T BELONG? - A

In each row, cross off the shape that does not belong with the others.



frame



evergreen tree



painting



building



basketball



baseball



orange



megaphone



present



battery



barrel



birthday cake



cell phone



computer screen



donut



door